INSTRUCTIONS

Object: To collect 3 of the highest numbered monkeys.

Single and Multi Player Set Up:
Place all monkeys, number-side down, in the center of the table. Each player picks 3 monkeys at random and places them in front of him/her number-side down.

Rules:
- Players are only allowed to view their own monkeys.
- All monkeys are in play for the duration of the game.
- An "X" is worth 0 points. Monkeys are labeled "X" to 15.
- Once flipped, a monkey always stays number-side up.

Multi Player Game Play:
Youngest player goes first. The player rolls cube, completes the action, then passes cube to the left.

SWITCH: Trade 1 of your monkeys for ANY other monkey

STEAL: Take ANY monkey and place it in front of you

FLIP: Turn ANY monkey number-side up

REVERSE: Pass cube in the opposite direction

Strategy Hint: Highest 3 monkeys wins, so watch what your opponents do with their monkeys. Remember ALL monkeys are in play; number-up, number-down, those in the center of the table, and those in opponents' possession.

Ending the Game:

The game ends when any one player has 3 monkeys flipped up in front of him/her.

Scoring:

Now all **other** players flip monkeys in front of them to bring their total to 3 flipped monkeys. **Add** the 3 numbers for your score. **If** you have less then 3 monkeys in front of you, flip and add what you have to total your score. **The player with the highest total score wins.**

In a tie, the player with the single highest valued monkey wins.

Single Player Game Play:

Roll cube and complete action from above (when reverse is rolled, re-roll cube). After 10 rolls of the cube, add your 3 highest monkeys. If you score 35 points or more you are a Monkey Master!