

Go Fish

Instructions

Objective

- To be the player with the most pairs of cards at the end of the game.

Contents

- 40 Cards

Setup

- One player shuffles all the cards and deals 5 cards face down to each player.
- Spread the rest of the cards face down in the center as the draw pile. This is the "ocean" of fish!

Playing the Game

- Each player looks at his/her cards, without revealing to the others.
- If a player has any pairs in his/her hand, he/she should set those pairs face up on the table and replace the cards with cards from the draw pile.

- Player One (to the left of the dealer) asks any player if he/she has a card. (Example: "Susie, do you have a dolphin?")
- If the player asked has that card, he/she must give it to the player, and the collected pair is set face up in front of the player.
- If the player asked does not have the card, he/she tells Player One to "Go Fish," meaning draw a card from the "ocean," or draw pile.
- Play continues to the left, with each player asking another player for a specific card, until all the cards in the "ocean" are paired.
- If a player runs out of cards during the game, he/she can draw one card from the "ocean."

Winning

- The player with the most pairs wins.